Development Standards for Planned Developement (P-D) #76	
Standards	
Commercial	Residential
n/a	14 units/acre
n/a	55%
25	25
20	20
20	20
35 feet	45 feet
n/a	Maximum Projection into required setback area shall not exceed 18 inches.
throughout the parking areas. No there are carports with solar part However, if all the parking space solar panels, then additional to discretion of the Development S the PG&E Easement area shall c this easement which restricts the at maturity.	to trees shall be required where anels over the parking spaces. es are covered by a carport with trees may be required at the Services Director. Trees within omply with the requirements of height to a maximum of 15 feet
 Placement of windows and doors should facilitate neighborhood surveillance of their neighbors entryways. The number of apartments that enter their front door from the same hallway or courtyard should be limited to no more than 12 (or as otherwise approved by City staff) so that residents can learn to distinguish fellow neighbors from visitors and/or intruders. Apartment common recreational areas should be easily viewed by residents within the units and shall be defined by a physical boundary. Physical changes (such as picket fences, porches, decks, or landscape features) to mark and define areas near a dwelling as that unit's "territory" should be installed. Keyed access gates and surveillance cameras should be 	
	Stand Commercial n/a n/a 25 20 20 35 feet 0ne tree for every six parkit throughout the parking areas. N there are carports with solar parkit However, if all the parking space solar panels, then additional the discretion of the Development S the PG&E Easement area shall c this easement which restricts the at maturity. Safety and Defensible Space for 1. Placement of windows neighborhood surveillance o 2. The number of apartments the the same hallway or courtyand than 12 (or as otherwise appresidents can learn to disting visitors and/or intruders. 3. Apartment common recreat viewed by residents within the a physical changes (such as pintandscape features) to mark at as that unit's "territory" should be appresented by the state of the state

ATTACHMENT 4