

CITY OF MERCED

Merced Civic Center 678 W. 18th Street Merced, CA 95340

Legislation Details

File #: 18-118 Version: 1 Name:

Type: Consent Item Status: Passed

File created: 3/2/2018 In control: City Council/Public Finance and Economic

Development Authority/Parking Authority/Successor

Agency to the Redevelopment Agency

On agenda: 4/2/2018 Final action: 4/2/2018

Title: SUBJECT: Street Closure Request #18-05 for the Merced County Hispanic Chamber of Commerce to

Host the Second Annual Merced Cowboy/Vaquero 5-Kilometer and Kids' Half-Mile Runs

REPORT IN BRIEF

Consider a request for the use of City streets and Bob Hart Square on Saturday, May 19, 2018, for a

5K and Half-Mile runs.

RECOMMENDATION

City Council - Adopt a motion approving the street closures of W. Main Street (between H and Q Streets), Q Street (between W. Main and W. 19th Streets), W. 19th Street (between Q and O Streets) O Street (between W. 19th and W. 21st Streets), W. 21st Street (between O and Q Streets) Q Street (between W. 21st and W. 23rd Streets), W. 23rd Street (between Q and H Streets), H Street (between W. 21st Streets), W. 21st Street (between H and I Streets), I Street (between W. 21st and W. 19th Streets), W. 19th Street (between I and H Streets), H Street (between W. 19th and W. Main Streets), and the use of Bob Hart Square, as detailed in the staff report. The event will be held on Saturday, May 19, 2018, from 5:00 a.m. to 12:00 p.m. (event time from 7:30 a.m. to 12:00 p.m.), for the Merced Cowboy/Vaquero 5K and Kids' Half-Mile Runs, subject to the details and conditions

outlined in the administrative staff report.

Sponsors: Indexes:

Code sections:

Attachments:

1. Attachment 1 - Location Map.pdf, 2. Attachment 2 - Course Map.pdf, 3. Attachment 3 - Bob Hart

Square.pdf, 4. Attachment 4 - Notification of Pending Street Closure.pdf

Date	Ver.	Action By	Action	Result
4/2/2018	1	City Council/Public Finance and Economic Development Authority/Parking Authority/Successor Agency to the Redevelopment Agency	approved	Pass