

CITY OF MERCED

Merced Civic Center 678 W. 18th Street Merced, CA 95340

Legislation Details

File #: 22-326 Version: 1 Name:

Type: Consent Item Status: Passed

File created: 4/13/2022 In control: City Council/Public Finance and Economic

Development Authority/Parking Authority/Successor

Agency to the Redevelopment Agency

5/2/2022 On agenda: 5/2/2022 Final action:

Title: SUBJECT: Authorization to Accept and Appropriate Grant Funding in the Amount of \$177,952.00 from

> State of California - Natural Resources Agency Department of Parks and Recreation for Play Equipment, Restrooms, or Other Amenities that Support the Development of Community Park-42

Regional Sports Facility (CP-42) Phase 1, 887 S. Tyler Road, Merced, Ca 95340

REPORT IN BRIEF

Consider accepting and appropriating grant funds in the amount of \$177,952.00 from State of California - Natural Resources Agency Department for the development of two restrooms at Community Park-42 (CP-42). The grant requires a matching fund of \$44,488.00 from the City of Merced.

RECOMMENDATION

City Council - Adopt a motion:

- A. Accepting grant funds from State of California Natural Resources Agency Department in the amount of \$177,952; and,
- B. Increasing revenue account 442-1202-324-02-00 in the amount of \$177,952 and appropriating the same to account 442-1202-647-65-00, project 122061; and,
- C. Authorizing the use of pooled cash to cover the appropriation until grant funds are reimbursed; and.
- D. Authorizing the Finance Officer to make the necessary budget adjustments; and,
- E. Authorizing the City Manager or the Deputy City Manager to execute the necessary documents.

Sponsors:

Indexes:

Code sections:

Attachments: 1. Grant Contract Cover Letter, 2. Grant Contract for Signature, 3. Contract Provisions Provided by

State of California - Natural Resources Agency Department

Date	Ver.	Action By	Action	Result
5/2/2022	1	City Council/Public Finance and Economic Development Authority/Parking Authority/Successor Agency to the Redevelopment Agency	approved	Pass