



Legislation Text

File #: 19-098, **Version:** 1

Report Prepared by: Deneen Proctor, Director of Support Services

SUBJECT: Approval of First Amendment to the Agreement for Labor Relations Consulting to Approve an Additional \$60,000 for Labor Contract Negotiations and Employee Related Legal Services with Law Firm of Liebert Cassidy Whitmore, for the Not to Exceed Amount of \$160,000

REPORT IN BRIEF

Consider approving first amendment to the Liebert Cassidy Whitmore Agreement for the not to exceed amount of \$160,000.

RECOMMENDATION

City Council - Adopt a motion:

- A. Approving the first amendment to an agreement for professional services with Liebert Cassidy Whitmore for continuing labor relations consulting, labor contract negotiations, and employee related matters in an amount not to exceed \$160,000; and,
- B. Authorizing the Finance Officer to make any necessary budget adjustments; and,
- C. Authorizing the City Manager or the Assistant City Manager to execute the necessary documents.

ALTERNATIVES

- 1. Approve as recommended by staff; or
- 2. Approve, subject to modification as conditioned by City Council; or
- 3. Refer to staff for reconsideration or specific items; or
- 4. Deny

AUTHORITY

Charter of the City of Merced, Section 200 et. Seq.
Merced Municipal code Section 3.04.

CITY COUNCIL PRIORITIES

As provided for in the 2018-2019 adopted budget.

DISCUSSION

The City has five bargaining units and four unrepresented groups. The City had initially allocated \$100,000 for the purpose of labor relations consulting, labor contract negotiations, and employee related matters. The amount of the bills from Liebert Cassidy Whitmore is set to exceed the original

amount budgeted due to unexpected lawsuits from two of the bargaining units. The City is requesting an additional amount to cover the costs incurred due to the pending litigation.

IMPACT ON CITY RESOURCES

Funding is available within the Personnel Department's Fiscal Year 2018-19 approved budget.

ATTACHMENTS

1. First Amendment to LCW Agreement